

The Adolescent Brain – Learning Strategies & Teaching Tips

The adolescent brain is still developing and therefore requires different brain compatible strategies for learning. This section describes the adolescent brain, details specific learning strategies in "Things to Know 1-5" and "Brain Compatible Strategies for Increasing Learning," and offers practical tips for teaching teenagers in "Teaching Tips to Keep in Mind When Presenting."

Current research states that the brain undergoes two main periods of increased production of gray-matter: the first begins during fetal development and lasts until around 18 months of age and the second occurs during early adolescence.¹ Gray matter is responsible for the generation of nerve impulses (processing of the brain's information), while white matter is responsible for the transfer of brain information from one lobe to another and out to the spinal cord. This transmission of nerve impulses is assisted by a fatty layer that wraps around the neuron's axon called a myelin sheath. Gray matter does not have a myelin sheath, while white matter does. This myelin sheath allows impulses to travel faster and more efficiently, but isn't fully formed (through a process called myelination) until around age twenty-five,² with the frontal lobe being the last area of the brain to be myelinated. The incomplete myelination and rapid growth of gray matter that are characteristic of adolescent brains do not allow the same cortical connections that occur in adulthood; thus, adolescent thinking is in a realm of its own.

The frontal lobe houses the area of the brain where we process higher cortical functions like reasoning, problem solving, short term memory, planning and executing behavior, language, motor function, social mirroring, judgment, and impulse control. Until the frontal lobe has matured, other parts of the brain (temporal lobe, parietal lobe and the amygdala) are used for language development and decision making. Because of the involvement of other parts of the brain in these functions, adolescents tend to lack impulse control, demonstrate more irrational behaviors, and often make decisions based on their feelings rather than logical thought processing. All of these characteristics affect their ability to learn.

Learning is critical to both prospering and surviving. The brain's main function is to promote survival of the body. However, rather than attending to all the incoming stimuli, the brain filters out about 99% of the information coming from the senses. Two factors strongly influence whether the brain pays attention to a piece of information:

- 1. If the information has **meaning**.
- 2. If the information causes an **emotional response**.

Meaning and emotion are crucial elements to grab the brain's attention and thereby aid learning. Learning in its simplest form is a process of building neural networks in the brain. These networks are formed in three different ways – through concrete experiences, symbolic learning, and abstract learning. Think about a toddler learning about the names of animals. A concrete experience would consist of taking the child to the zoo to see, hear, smell, and touch the animals. When you return home, you read books and look at pictures of the animals for a symbolic experience. Eventually, children are ready to make generalizations about animals that they did not see at the zoo or in their books - this is abstract thinking. The brain makes the strongest connections through concrete experiences. Without concrete experiences, symbolic and abstract learning have little or no meaning. Because abstract thought processes are not well-developed until late adolescence (around age 18 to 20), the most effective teaching styles encompass methods that create concrete experiences within the boundaries of the school setting.



Learning Strategies

Thing to Know # 1: A young adolescent brain can hold seven items of information, plus or minus two items, in working memory.

- An effective strategy that allows teenagers to work with larger and larger amounts of information is to show them how the information fits together. For example- which list can you recall with more accuracy: NB CLA XC BSD VDA BC or NBC LAX CBS DVD ABC? You can recall the entire second list even though the number of letters and the letters themselves were the same and in the same order because you were able to see how the letters could fit together in a more meaningful way. NBC is now a single item of information, as is LAX and so on.
- Short-term memory stores about 7 pieces of information for about 30 seconds. If the information is not easily remembered through chunking or other strategies, it will be quickly forgotten.
- Working memory stores about 7 pieces of information for 20 to 30 minutes. If the brain does not determine the information to be meaningful, it is not stored in long-term memory and is lost.
- Use Brain Compatible Strategies such as Chunking, Storytelling, Mnemonics, and Rhythm, Rhyme, and Rap.

Thing to Know # 2: The addition of emotion can help students remember.

- Emotion drives attention and attention drives learning.
- The young adolescent brain does not have a fully developed frontal lobe (which houses higher-level thinking) so many times the thinking gets accomplished by the amygdala (which typically stores emotional memory).
- Emotion can also work against learning no learning occurs if a student feels threatened. Something as simple as being called on to answer a question or asked to read aloud can produce a threatening situation for some students.
- Use humor not sarcasm when teaching. Be careful with humor you do not want to offend any student. Use yourself as the "brunt of the joke."
- Use Brain Compatible Strategies such as Wait Time, Think-Pair-Share, and Reading Buddies to reduce stress.
- Use Brain Compatible Strategies such as Storytelling and Rhythm, Rhyme, and Rap to make an emotional connection.

Thing to Know # 3: The brain is social & requires interaction in order to develop properly.

- The brain's primary function is to promote survival of the body. Hundreds of years ago, a person stood a better chance of surviving as a member of a group versus as an individual. Thus, humans have evolved into social beings and require social interaction in order to mature appropriately.
- Use Brain Compatible Strategies such as Think-Pair-Share, Simulations, and Reciprocal Teaching.

Thing to Know # 4: Practice/rehearsal is critical to learning for the long term.

- Understanding must be checked frequently to ensure that the rehearsal is correct. This can be accomplished simply by asking questions such as "What do I need to clarify?" or "What questions might you have?"
- Use of the Socratic Teaching method (asking the audience questions) will allow feedback and verification of understanding. For example, you could ask, "I just used the word "asymmetry" -- can anyone tell me what that means?"
- Use Brain Compatible Strategies such as Analogy, Metaphor and Simile, Simulations, Storytelling, and Rhythm, Rhyme, and Rap.

Thing to Know # 5: We take in more information visually than through any other sense.

- We have a tremendous capacity to store pictures in long term memory.
- Use Brain Compatible Strategies such as Visuals & Graphics, Storytelling, and Hands-on activities.

Brain Compatible Strategies for Increasing Learning

<u>Storytelling</u>

- Can be real or fictional.
- Should be age- and experience-appropriate.
- Makes an emotional connection to the audience.

<u> Reciprocal Teaching – Think, Pair, Share</u>

- Use anytime you have asked for individuals in a group to make a response, i.e. answer a question, give an opinion, etc.
 - Make your request.
 - Tell participants to think about their response.
 - Now tell them to turn to their neighbor and discuss their responses.
 - Ask for volunteers to share what they heard they can share their own response or that of their discussion partner.
- You tend to get more students willing to respond and the responses are richer.

<u>Metaphor, Analogy and Simile</u>

- This makes the connection between something students are already familiar with and the new information.
- For example, when dealing with statistical information that has large numbers, try to convert those numbers into smaller more concrete statistics: "Presently, one out of five people will develop skin cancer by the age of 65. This means that at least six students in this class of 30 will have skin cancer at some point in their life."

Visuals/Graphics

- A picture is worth a thousand words.
- Have the students visualize an image and connect it to them personally: "Imagine that...", "Close your eyes and picture ...", "What do you see when I say ..."
- Graphics don't necessarily mean graphs use cartoons, diagrams, simple flow charts, etc.

<u>Mnemonics</u>

- A good tool to help us remember seemingly disconnected items of information.
- Roy G. Biv is a mnemonic to help us remember the colors of the visible light spectrum in order Red, Orange, Yellow, Green, Blue, Indigo, and Violet.
- ABC's of Melanoma are a mnemonic for remembering what to look for in a skin spot.
- This is more powerful if the students are the ones to create the mnemonic.

<u>Hands-on / Simulations</u>

- Another opportunity for visual and emotional connections.
- Be sure your instructions and expectations are clear.
- The majority of students are visual learners, a large minority are tactile/kinesthetic learners and a very small number of students are auditory learners.
- Does not need to be complex something as simple as putting your hand into a fist to show the approximate size of your heart is a simulation.



<u>Wait Time</u>

• Give students time to process your question before asking for a response. Waiting between 5 and 10 seconds before calling on students will increase the number of hands-up and the quality of the answers.

Rhythm, Rhyme, and Rap

- Putting information to music or a rhyme can increase memory how did you learn the alphabet in the right order?
- You can have these already prepared or challenge the students to do this.

<u>Chunking</u>

- A chunk is any <u>coherent</u> group of items of information that we can remember as if it were a single item. This is why a mnemonic device works. Chunking works best when information is limited to 9 pieces of information or less.
- For example, remembering the 12 cranial nerves is both difficult and longer than remembering 9 nerves. So, we use two devices: a *mnemonic* that *chunks* or separates a large amount of information into smaller phrases and arranges the information in an easy to remember sequence. "On Old Olympus Towering Top A Famous Vocal German Viewed Some Hops" lets us remember both the order and first letter of each cranial nerve. Another example is listed under Things to Know #1. By chunking the letters into phrases we remember like IBM and TWA, it is easier to remember the entire list of letters.

Much of the information for this section has been adapted with permission from: Wolfe, Pat. <u>Brain Matters: Translating the Research to Classroom Practice.</u> ASCD, Alexandria, VA, 2001: 1-207.



Teaching Tips To Keep in Mind When Presenting

Preparation

Be organized with your presentation. Keep things moving and decrease "down-time." Middle school students can find very creative ways to fill the time.

Communicate with the classroom teacher

Contact the classroom teacher before your presentation. You should expect this person to be present during your presentation and be in charge of classroom management. Share this expectation with the teacher.

<u>Dress</u>

As you are dressed, So shall you be perceived; As you are perceived, So shall you be treated. - Harry Wong, <u>The First Days of School</u>

<u>No sarcasm</u>

Yes, middle school students can really enjoy this but only when you know them well and have established a good relationship with them. Even then, use this with great caution.

<u>Humor</u>

Make sure the joke is on you and not the students. This can really de-escalate a situation if used properly.

<u>Proximity</u>

Stand close to students – move around the room as you are presenting, but do not touch! Again, you have not established a relationship with the students to know who would respond favorably to a touch on the shoulder, pat on the back, etc.

Give directions that are clear

Remember the adolescent brain can only hold 7 pieces of information (plus or minus two). Whenever possible, give directions orally and visually – on the board, in PowerPoint, on an overhead, or on a handout. Leave these visuals displayed until the task or activity is finished.

Establish clear expectations

If you want students to move quietly into groups, say so. Give a time frame and stick to it. – "I need this task to be finished in 5 minutes." (Kitchen timers are nice tools to keep handy for this, but most schoolrooms have clocks on the wall and most students have watches or cell phones.)

You are the adult and the professional

Yes, you can be friendly and approachable, but you are not their friend. Be sincere and honest with the students. If you don't have an answer to a question, tell them so – they will respect honesty more than a madeup answer. It will also lend more credibility to the other facts you have told them. You can offer to look up the unknown answer and email it to their teacher.

<u>Respect</u>

Show the students the same respect you expect from them.

<u>Fairness</u>

Fairness is an important idea to a middle school student. They need to see that you are not playing favorites.